

3D Designs

VEHICLE
CONCEPT



WEAPON
CONCEPT



REALISTIC
CHARACTER



TOON
CHARACTER



TOON ANIMAL
CHARACTER



DRAGON
CONCEPT



BUILDING
CHARACTER



Thunder fist



Thunder fist has the power of thunder with his super punches. He mastered all combat moves. He is vulnerable, can fight with speed of light and have teleportation powers.



Thunder f⚡st

Character Anatomy

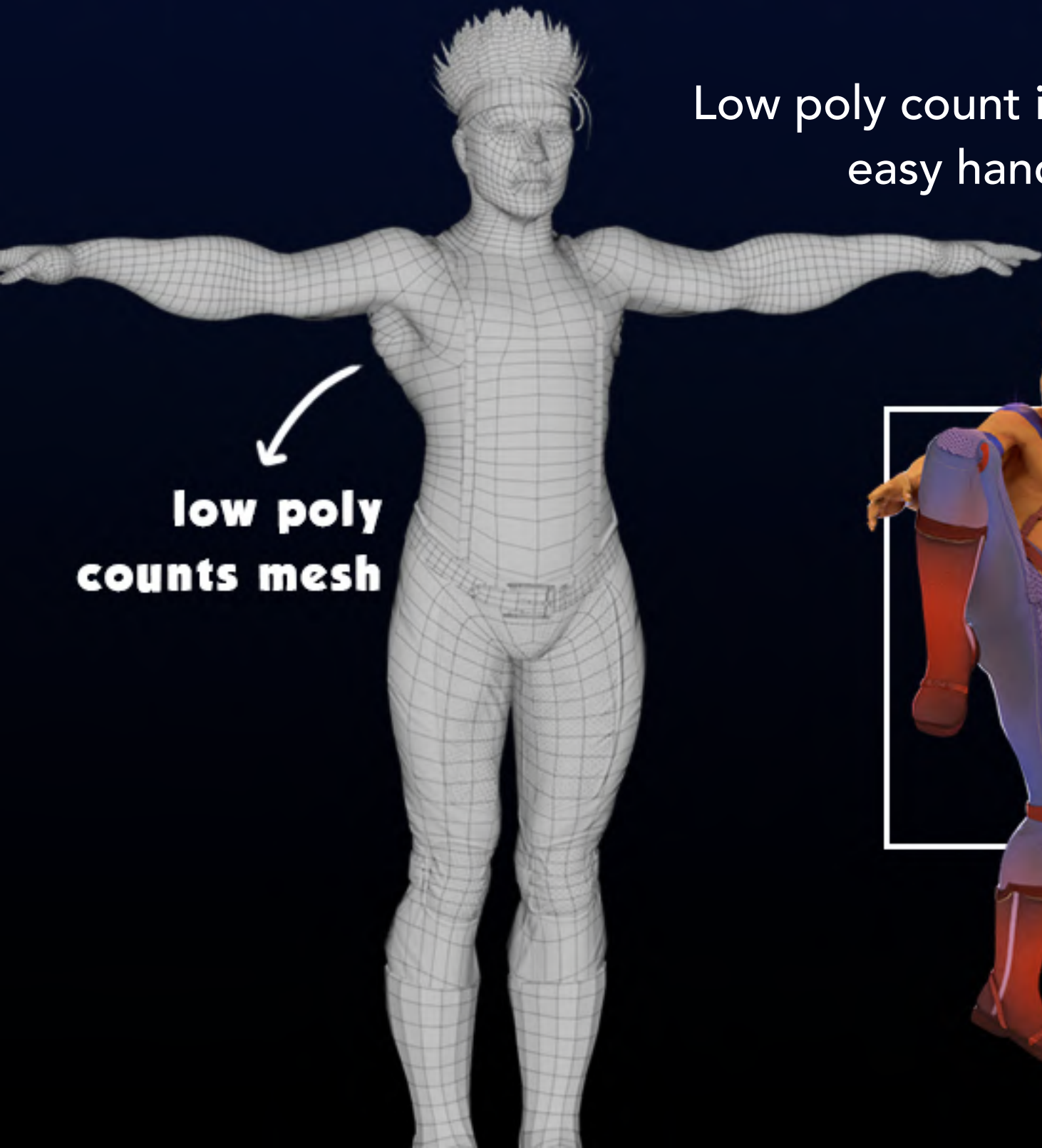
Creating 3D character involves research about the character anatomy, nature and the roles of character in the game.



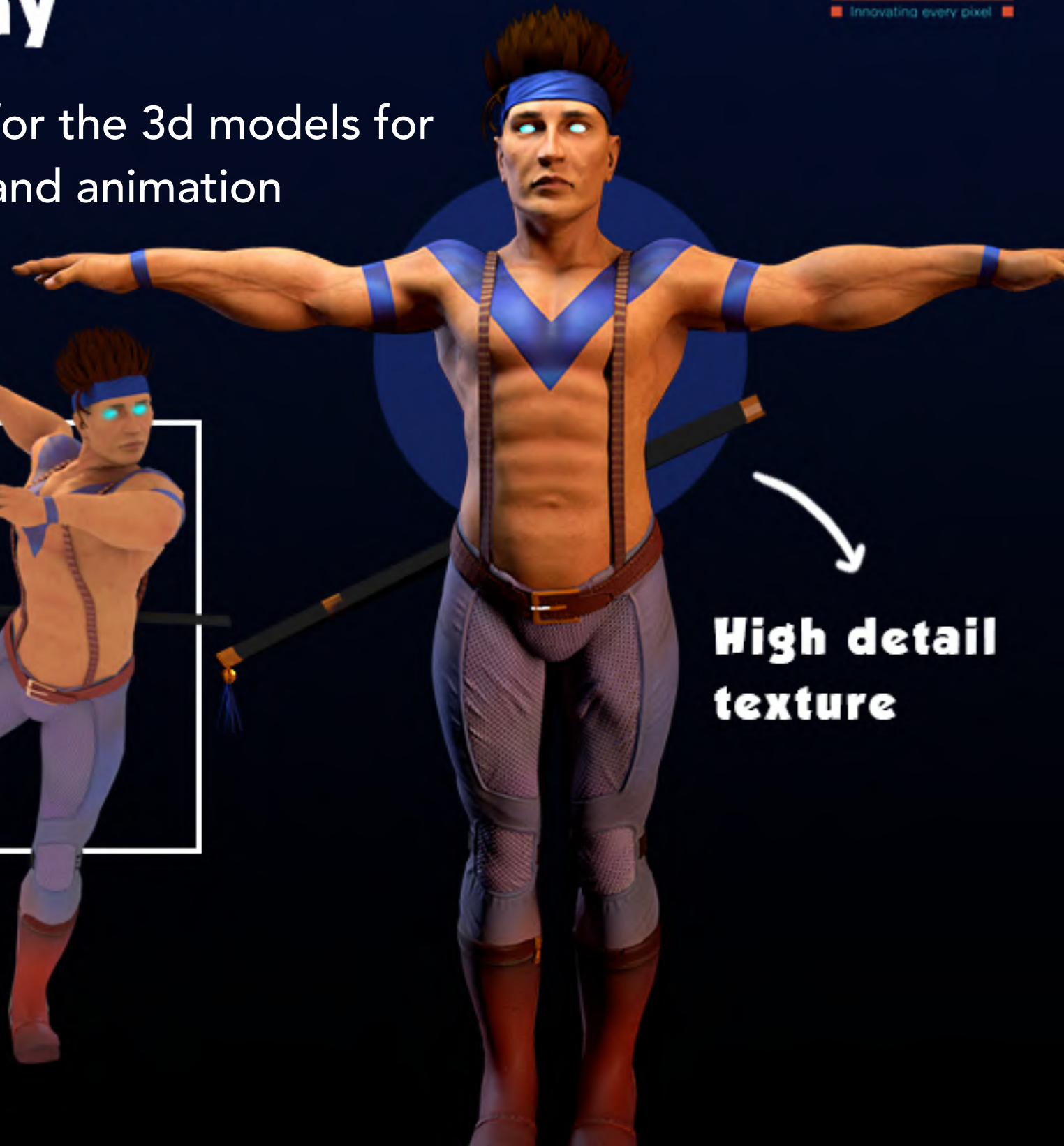
Thunder f[⚡]st

Character poses and anatomy

Low poly count is maintained for the 3d models for easy handling in Unity and animation



low poly counts mesh



High detail texture

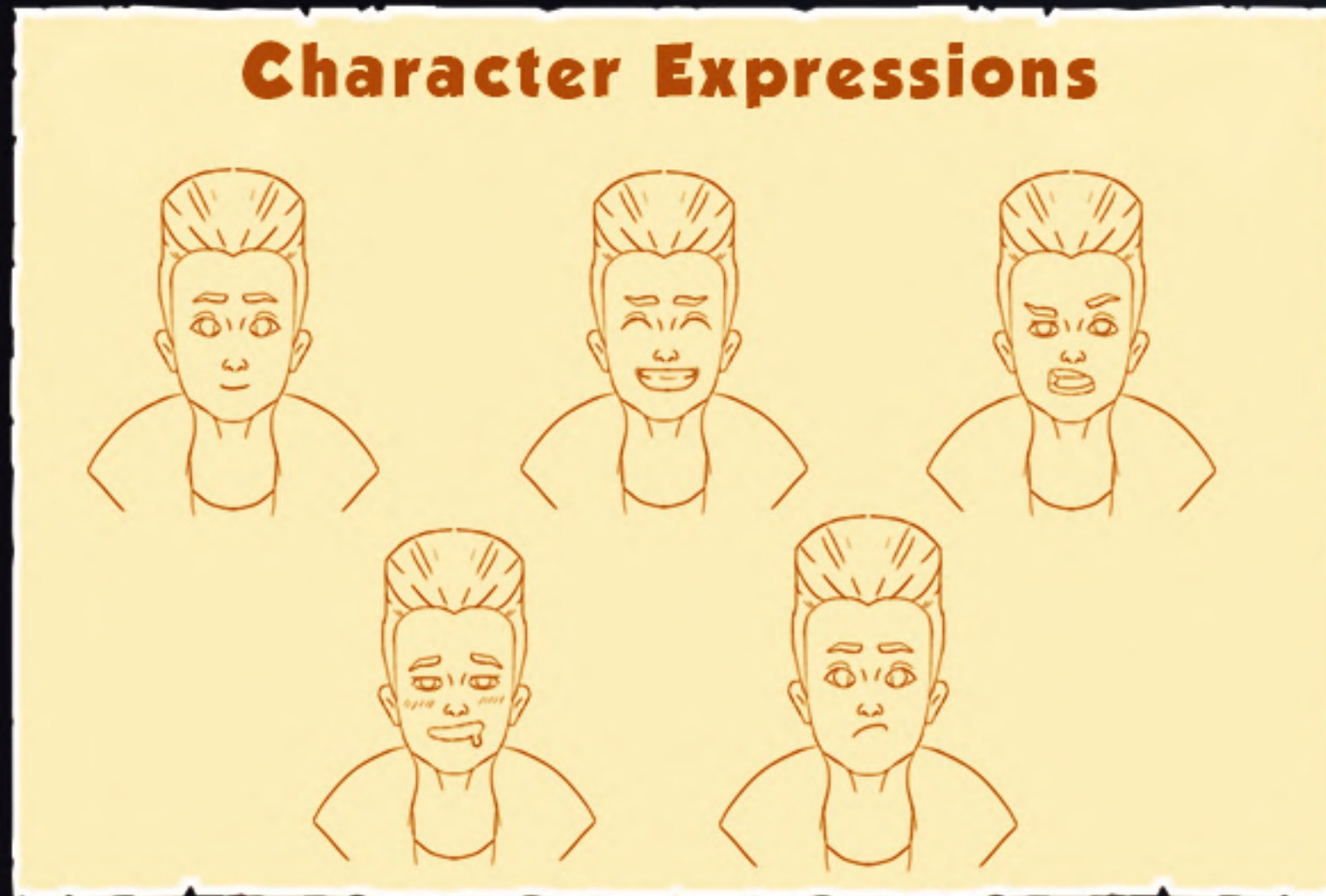
3D toon character design

The 3D toon styled characters are made game ready with the reference of real-life children processed to look like toon character



3D toon character design

The 3D toon styled man characters is created with the different facial expressions for the better reference of facial rigging and animations.



3D toon character with props

The 3D characters and props are created for the game Battlecow Unleashed. The polished looks is created for the promotional posters. The low poly version of these characters is used in the game.



3D toon character with props

The game, BattleCow Unleashed, consists of many different special characters where each of them has a unique strength and capabilities to fight the enemies.



3D toon character

The two characters are designed for a seamless running game 'Gabbers'. The two character are mini villain of the game and referred from the bouncers.



3D Character Design

Sargon is a middle-eastern warrior created in 3D with high detailed clothing, armor and weapons.



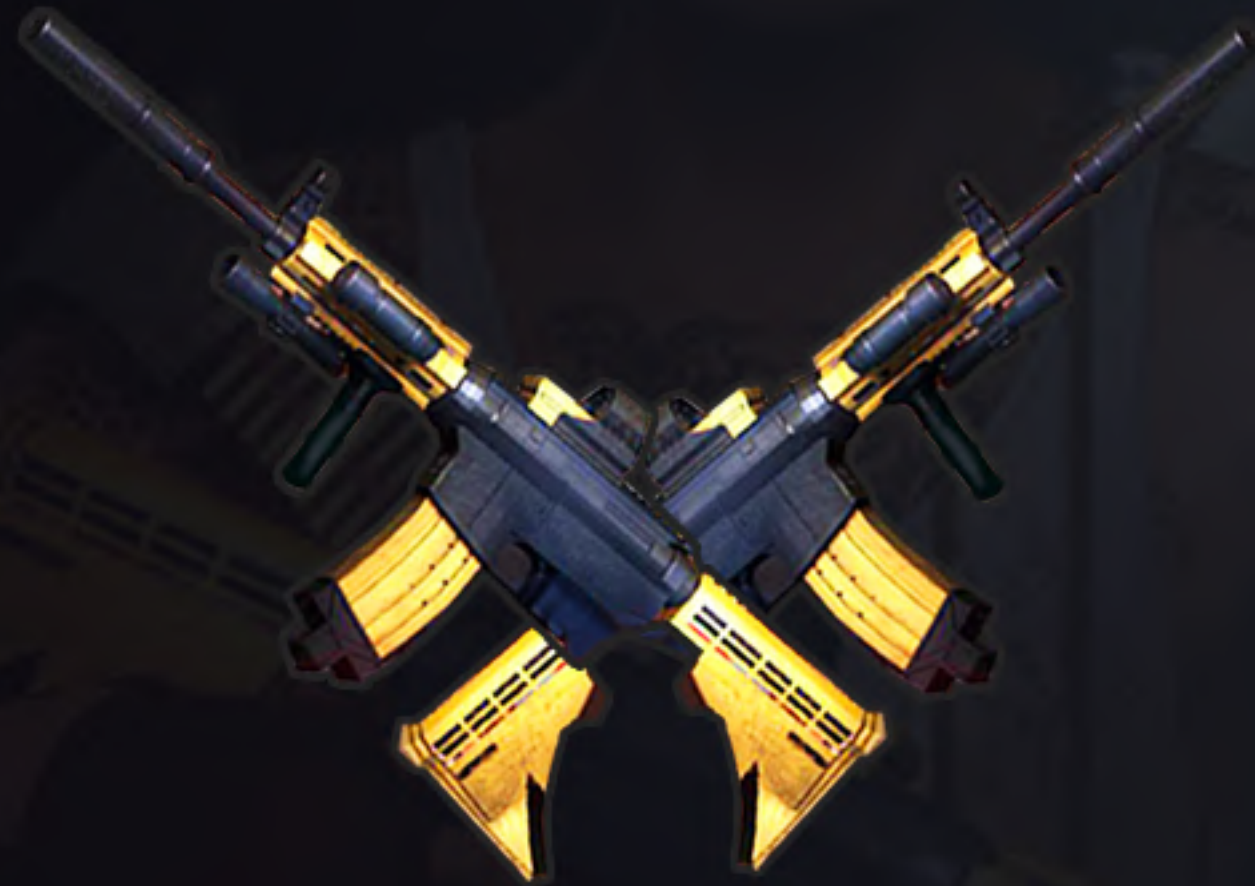
Sargon



3D character design

Gunther is a 3d character of a determined soldier who is always ready to stand in front and fight for his country. No bullets or explosives scare him, and he has fought the deadliest fight and fears nothing.

Gunther



3D Character Design

Hilda character is a warrior woman who defends the core feminine values. As a swordswoman, she is a warrior who is worth a thousand, who is ready to confront a demon or a god.



Hilda



3D Character Design



3D toon game environment



**HASH
BYTE**
STUDIO
Innovating every pixel

3D toon game props

The low poly props and obstacles are modelled and textured for the Gabbers game.



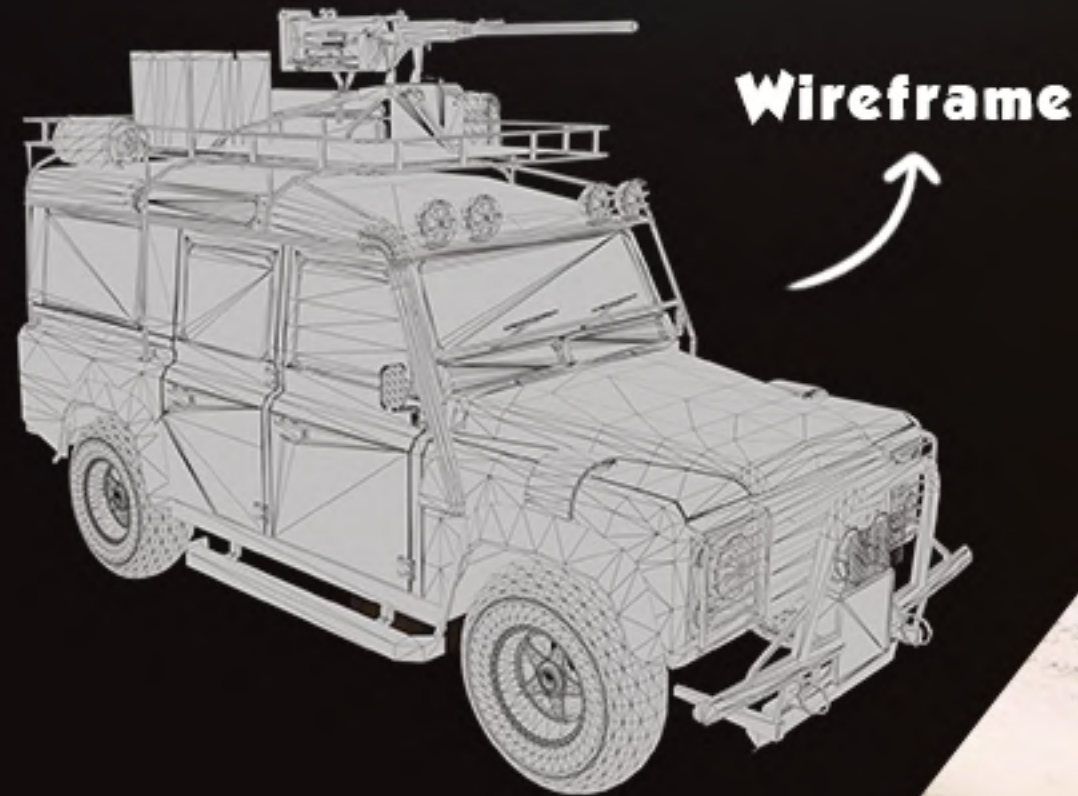
3d Vehical

The low poly vehicles are modeled and textured for the Gabbers game of which few are dynamic and stationary props.



3D Realistic vehicle

The high detailed 3D model of a military's jeep where the modeling and texturing is done in 3d Maya and rendered using Arnold for lighting and rendering.



3D weapons

The high and low detailed 3D weapons like guns, swords and bazooka created for our games.



3D realistic dragon



3D realistic dragon

3D dragons created for a NFT project from concept to the final renders



3D toon dragon



3D toon dragon



3D toon dragon

Toon styled 3D dragons created for a game referred from the Pokemons



3D toon dragon



Unicorn Run Character

Fantasy unicorns created in 3D for a seamless running game Unicorn Run Candyland



Unicorn Run Character



3D Realistic Portrait

The realistic looking 3D portraits created for a fighting game referring to the rap artists.





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